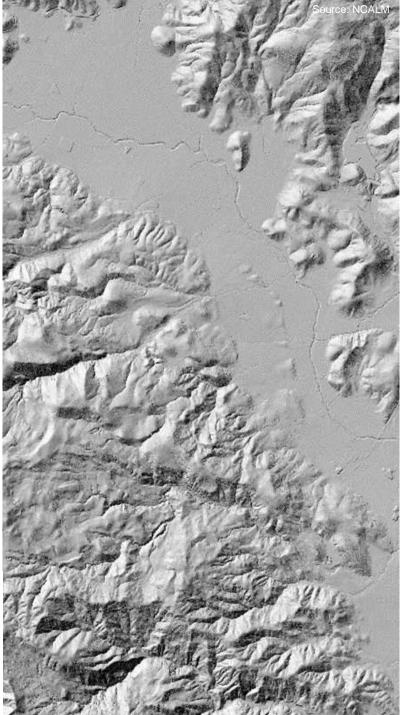
Nonlinear diffusion and geodesic paths for automatic channel network and geomorphic feature extraction from lidar

Paola Passalacqua and many collaborators

GSA 2011









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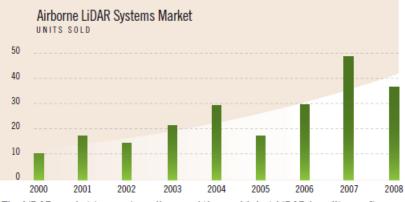
- 1

1 Kilometers



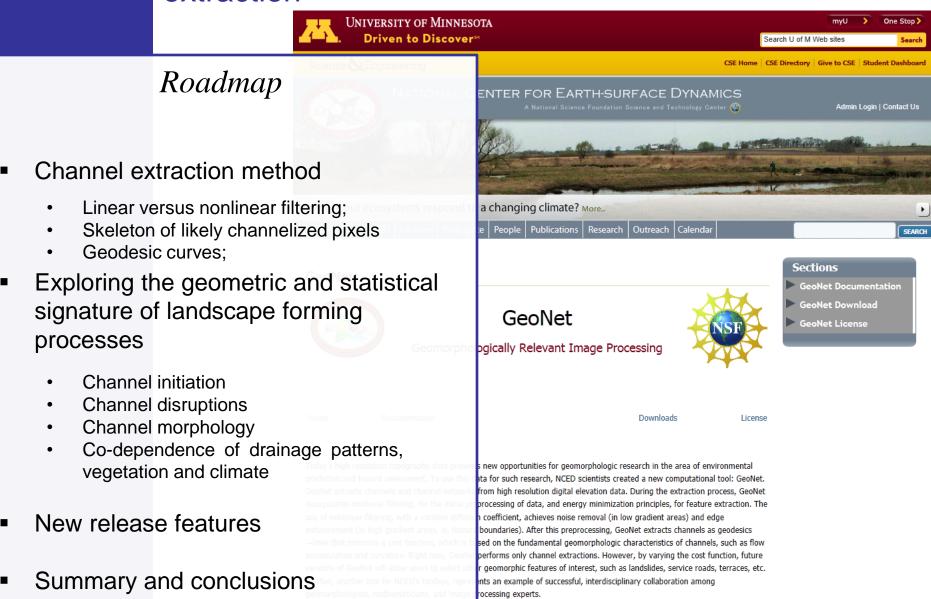


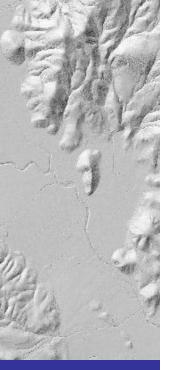
Lidar technology provides detailed landscape information. How do we extract it?



"The LiDAR market is growing all around the world, but LiDAR handling software is not and there is a void in LiDAR processing software." Richard Vincent –Virtual Geomatics

GeoNet: NCED toolbox for channel network extraction





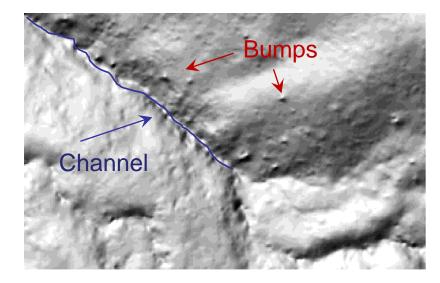
 Extraction method Linear vs. nonlinear Skeleton Geodesics

Applications Channel initiation Channel disruptions Channel morphology Vegetation and climate

New release

Conclusions

Data pre-processing



Scale of features of interest vs. small scale variability

A *smoothing* filter is applied on the original data to remove '*noise*' (observational noise or irregularities at scales smaller than the scales of interest).

Linear filtering

A popular smoothing filter is the Gaussian kernel:

$$h(x, y, t) = h_0(x, y) * g(x, y; t)$$

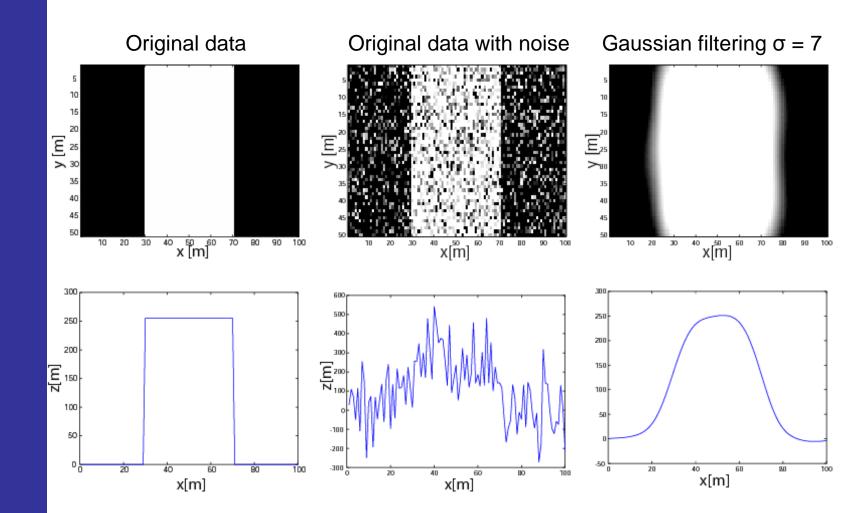
* denotes the convolution operation and G(x,y;t) is a Gaussian kernel of standard deviation t, centered at location (x,y):

$$g_{x,y,t}(u,v) = \frac{1}{2\pi t} \exp\left[-\frac{(u-x)^2 + (v-y)^2}{2t}\right]$$

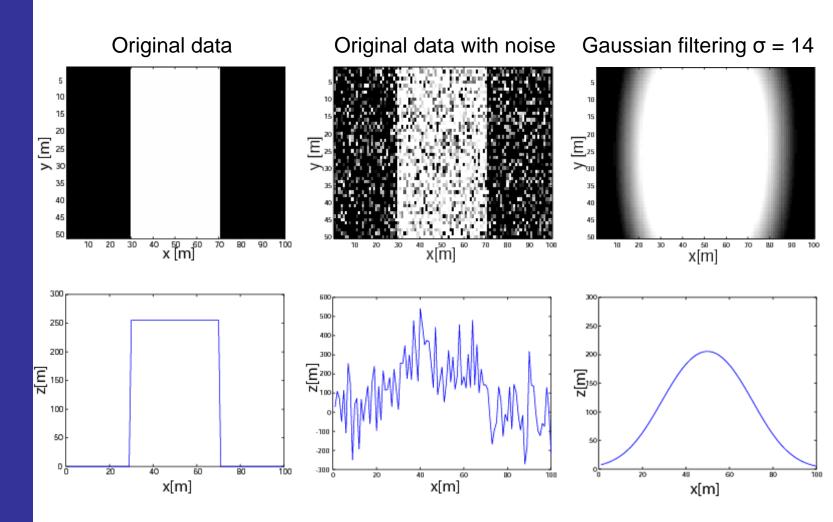
This family of coarsened landscapes may be seen as solutions of the linear heat equation [*Koenderink*, 1984]:

$$\frac{\partial h}{\partial t}(x, y, t) = \nabla \cdot (c\nabla h) = c\nabla^2 h$$

What is the effect of linear filtering?



What is the effect of linear filtering?



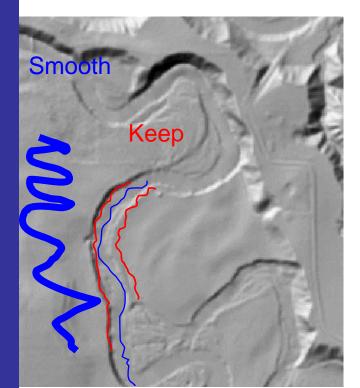
Gaussian filtering is isotropic and does not respect the natural boundaries of the features.

Perona-Malik nonlinear filtering

Perona and Malik [1990]: preferential interregion smoothing rather than intraregion.

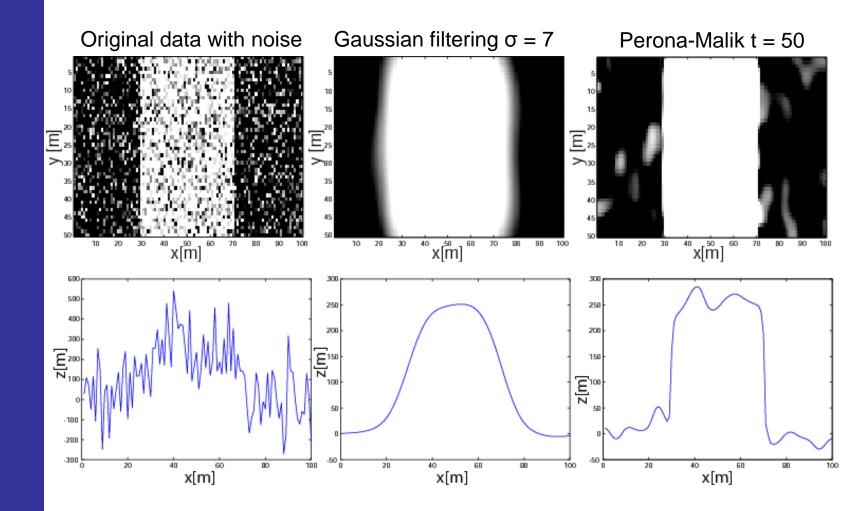
Nonlinear diffusion filtering type with a diffusion coefficient chosen as a suitable function of space and time:

$$\partial_t h(x, y, t) = \nabla \cdot (c(x, y, t) \nabla h) = c(x, y, t) \Delta h + \nabla c \cdot \nabla h$$



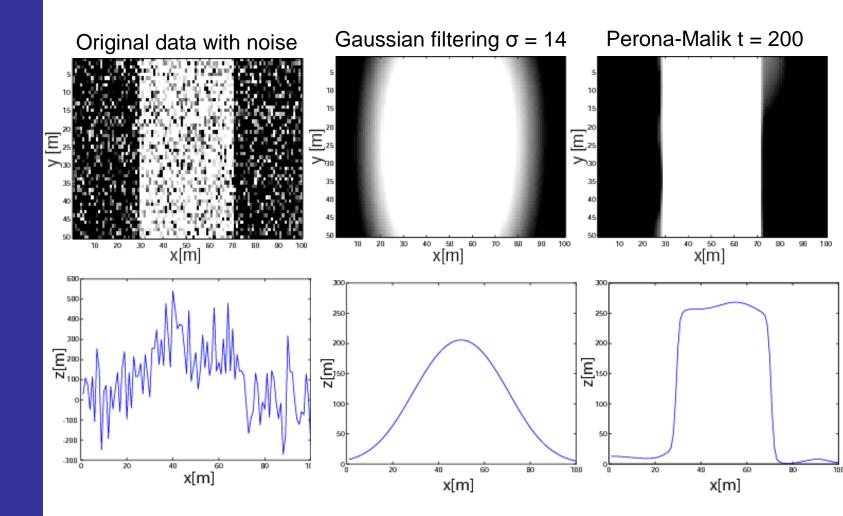
$$c = \frac{1}{1 + \left(\left| \nabla h \right| / \lambda \right)^2}$$

Nonlinear filtering



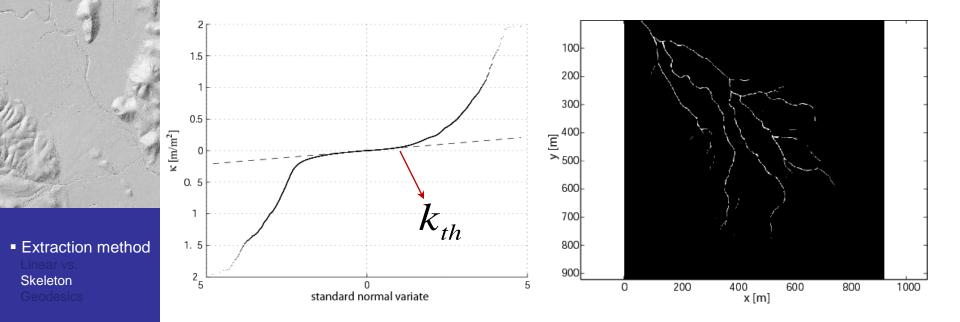
Passalacqua, P., T. Do Trung, E. Foufoula-Georgiou, G. Sapiro, and W. E. Dietrich, J. Geophys. Res., 2010

Nonlinear filtering



Passalacqua, P., T. Do Trung, E. Foufoula-Georgiou, G. Sapiro, and W. E. Dietrich, J. Geophys. Res., 2010

Statistical signature of geomorphic transitions



Applications Channel initiation Channel disruptions Channel morphology Vegetation and climate

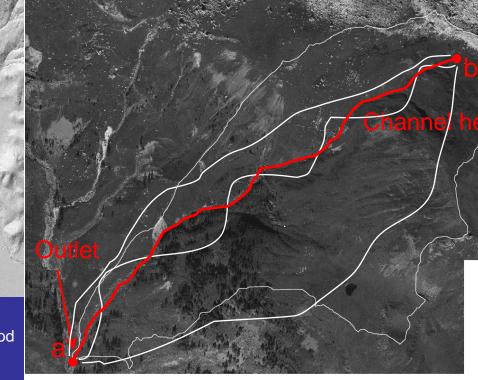
New release

Conclusions

Quantile-quantile plot: Deviation from a straight line indicates a deviation of the pdf from Gaussian and can be interpreted as transition from hillslope to valley [Lashermes et al, 2007].

Skeleton of likely channelized pixels: binary matrix where 1 is assigned to pixels with curvature above threshold.

Channel extraction: geodesics



What makes the channel special?

 Extraction method Linear vs.
 Skeleton
 Geodesics

Applications Channel initiation Channel disruptions Channel morphology Vegetation and climate

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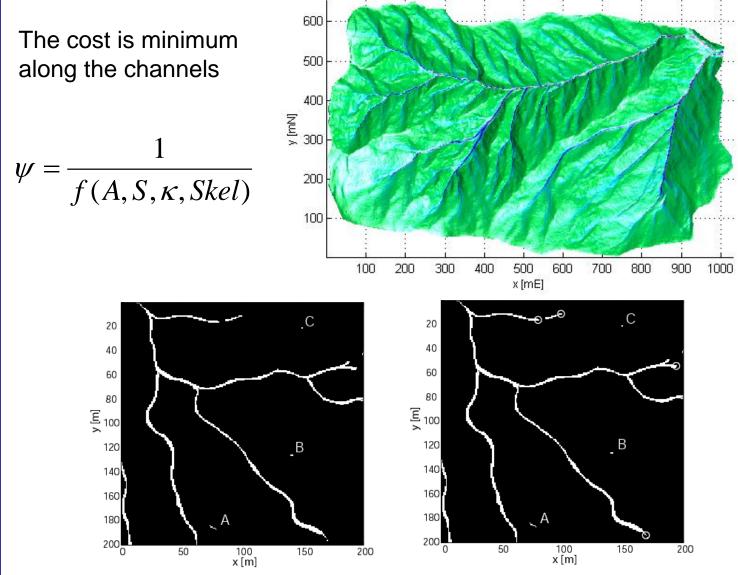
Conclusions

The cost function ψ represents the cost of traveling between point a and point b in terms of a function of area (A), slope (S), curvature (κ) and skeleton (Skel):

$$\psi = \frac{1}{f(A, S, \kappa, Skel)} \quad e.g., \frac{1}{\alpha \cdot A + \delta \cdot \kappa}$$

The curve with minimum cost is the $g(a,b) \coloneqq \arg\left(\min_{C \in \Omega} \int_{a}^{b} \Psi(s) ds\right)$ geodesic curve:

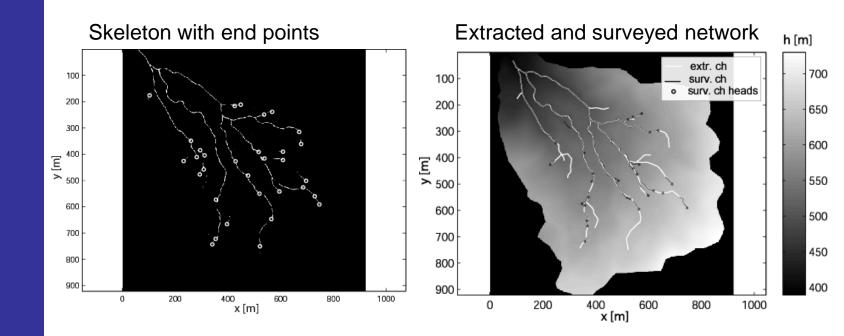
End point detection



End points are identified as the points of the skeleton at minimum geodesic distance from the outlet.

Passalacqua, P., T. Do Trung, E. Foufoula-Georgiou, G. Sapiro, and W. E. Dietrich, J. Geophys. Res., 2010

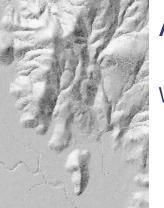
Channel extraction



The curve with minimum cost is the $g(a,b) \coloneqq \arg\left(\min_{C \in \Omega} \int_{a}^{b} \Psi(s) ds\right)$ geodesic curve:

Channels are traced by gradient descent on the geodesic distance.

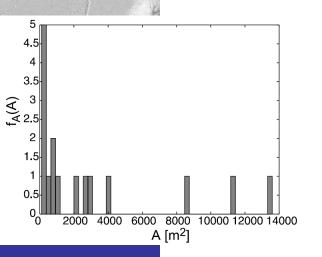
Passalacqua, P., T. Do Trung, E. Foufoula-Georgiou, G. Sapiro, and W. E. Dietrich, J. Geophys. Res., 2010



Applications: Channel initiation



(a)



Applications Channel initiation

Channel disruptions Channel morphology Vegetation and climate

- New release
- Conclusions

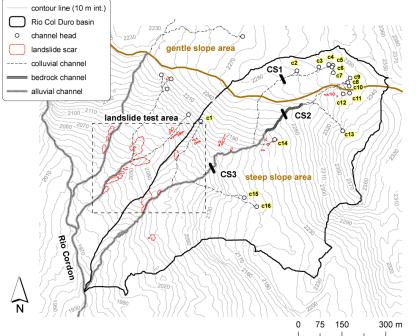
Wavelet extracted network GeoNet extracted network Surveyed network Surveyed network (d) (C) $AS^2 > T_1$ with $T_1 = 221 \text{ m}^2$ $A > A_1$ with $A_1 = 3099 \text{ m}^2$ Surveyed network -Surveyed network 0 75 150 300m

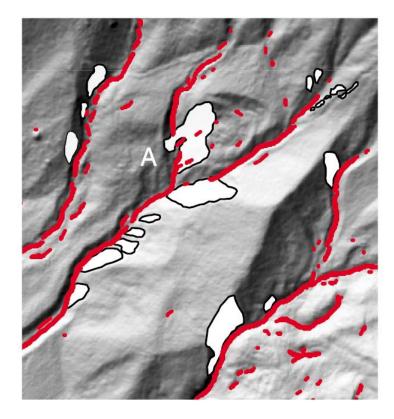
(b)

Passalacqua, P., P. Tarolli, and E. Foufoula-Georgiou, Water Resour. Res, 2010

Applications: Channel disruptions

With Paolo Tarolli, Efi Foufoula-Georgiou





Extraction m Linear vs. Skeleton Geodesics

Applications
 Channel initiation
 Channel disruptions
 Channel morphology
 Vegetation and clima

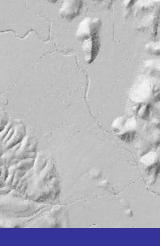
New release

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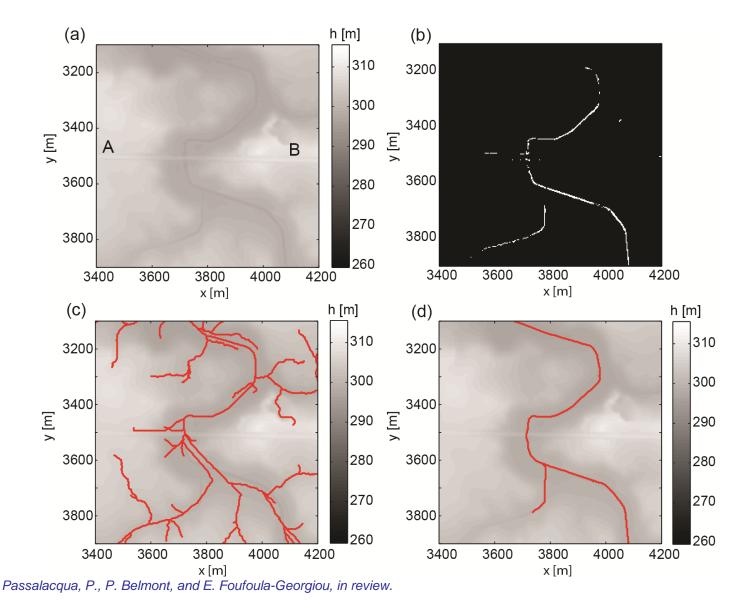
Passalacqua, P., P. Tarolli, and E. Foufoula-Georgiou, Water Resour. Res, 2010

Applications: Flat lands and channel morphology

With Patrick Belmont, Efi Foufoula-Georgiou

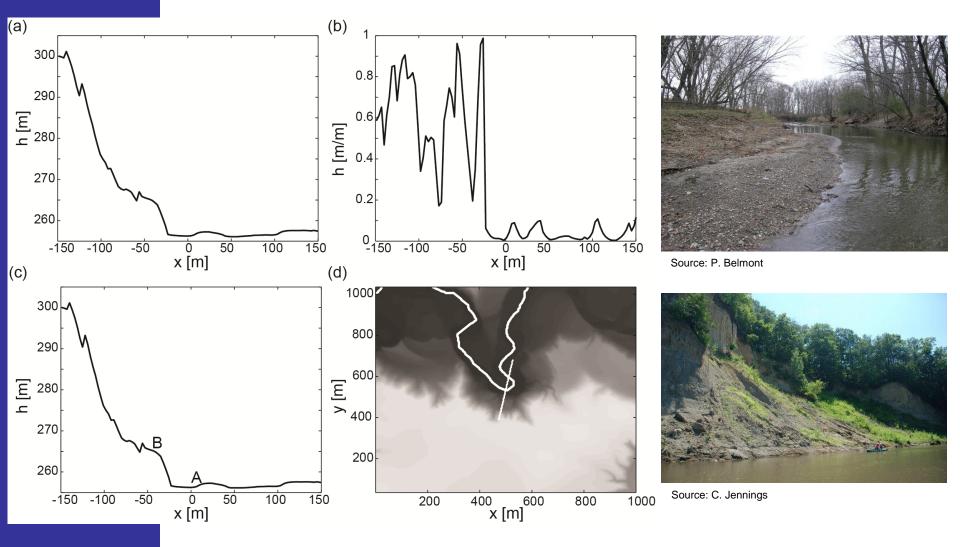


- Extraction method Linear vs.
 Skeleton Geodesics
- Applications
 Channel initiation
 Channel disruptions
 Channel morphology
 Vegetation and climate
- New release
- Conclusions

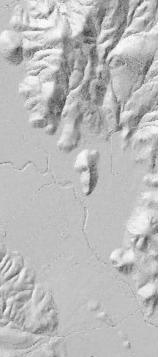


Applications: Flat lands and channel morphology

With Patrick Belmont, Efi Foufoula-Georgiou



Passalacqua, P., P. Belmont, and E. Foufoula-Georgiou, in review.



 Extraction method Linear vs.
 Skeleton Geodesics

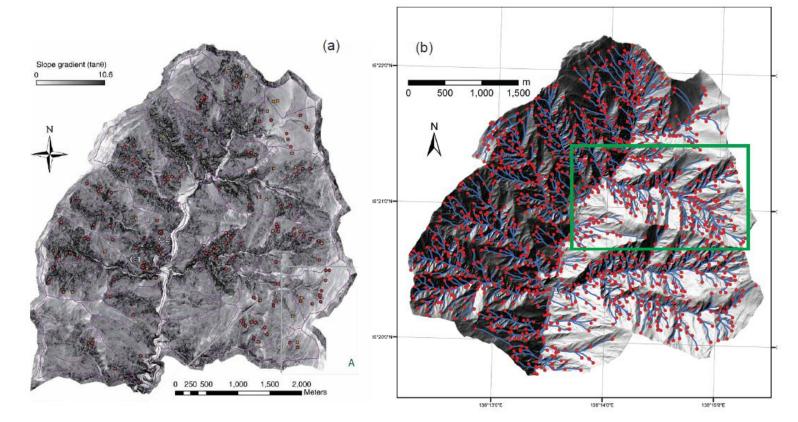
Applications
 Channel initiation
 Channel disruptions
 Channel morphology
 Vegetation and climate

New release



Applications: Co-dependence of drainage patterns, vegetation and climate

With Colin Stark, Harish Sangireddy

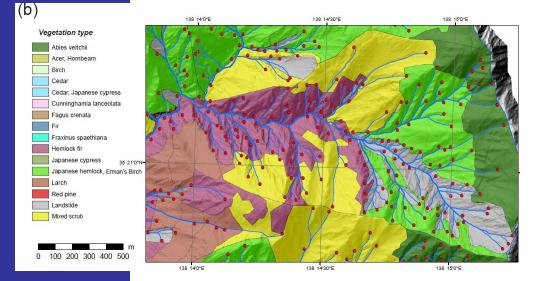


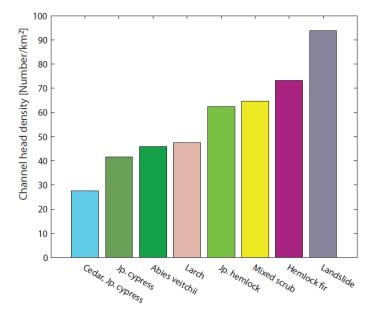
Applications: Co-dependence of drainage patterns, vegetation and climate

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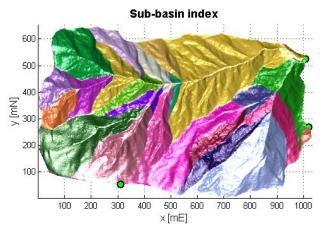


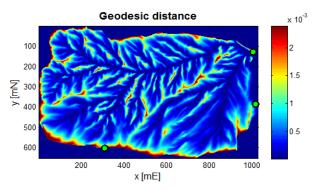


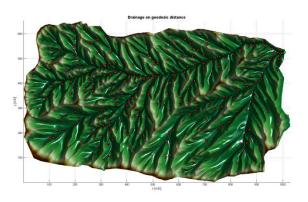
GeoNet 2.0 - Release date Nov. 15 2011

With Colin Stark, Harish Sangireddy

- Basin and sub-basin identification
- Better channel head detection
- Better channel path delineation
- Faster and more memory efficient code
- Easier installation
- New improved user interface
- Easier user customization
- Better visualization now 2D and 3D
- Better GIS file and Metadata handling
- Bug fixes
- Better documentation
- More demo DTMs





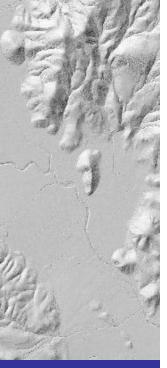


Conclusions

Extraction method Linear vs. Skeleton Geodesics

Applications Channel initiation Channel disruptions Channel morphology Vegetation and climat

New release



Extraction method Linear vs. Skeleton Geodesics

Applications Channel initiation Channel disruptions Channel morphology Vegetation and climate

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Website at sites.google.com/site/geonethome/

(online at release date)

Home Acknowledgments Announcements Code development Data Documentation What is GeoNet? Download How-to Milestones Coming soon! People Publications Sitemap Installation Links 1. General The University of Texas at Geonet is a Matlab toolbox. Austin Lamont-Doherty Earth 2. MS-Windows Observatory Install Matlab on windows and follow the steps below: National Center for Earthsurface Dynamics 3. Mac OS-X National Center for Airborne Install Matlab on Mac OS-X and follow the steps below Laser Mapping NSF Geography and Spatial 4. Linux Sciences Install Matlab on Linux and follow the steps below: NSF Geomorphology and Land-use Dynamics Open Topography Matlab documentation Documentation Contacts Geonet Terminology Paola Passalacqua

GeoNet - lidar DTM analysis

- Harish Sangireddy Colin Stark
- · Five minute Program Launch Tutorial (probably

Basic Matlab Concepts

Summary and conclusions

- GeoNet combines nonlinear diffusion and geodesic paths;
- Nonlinear filtering preserves the location of features of interest;
- Geodesic paths allow a global robust extraction of channels (not affected by local noise, roads, etc.);
- Applied to a variety of landscapes of different characteristics
- Toolbox available for free download http://www.nced.umn.edu/content/geonet
- New release coming out in November 2011.

Applications Channel initiation Channel disruptions Channel morphology Vegetation and climate

New release

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NSF BCS-1063231/1063228 (Pls Stark and Passalacqua)

Conclusions