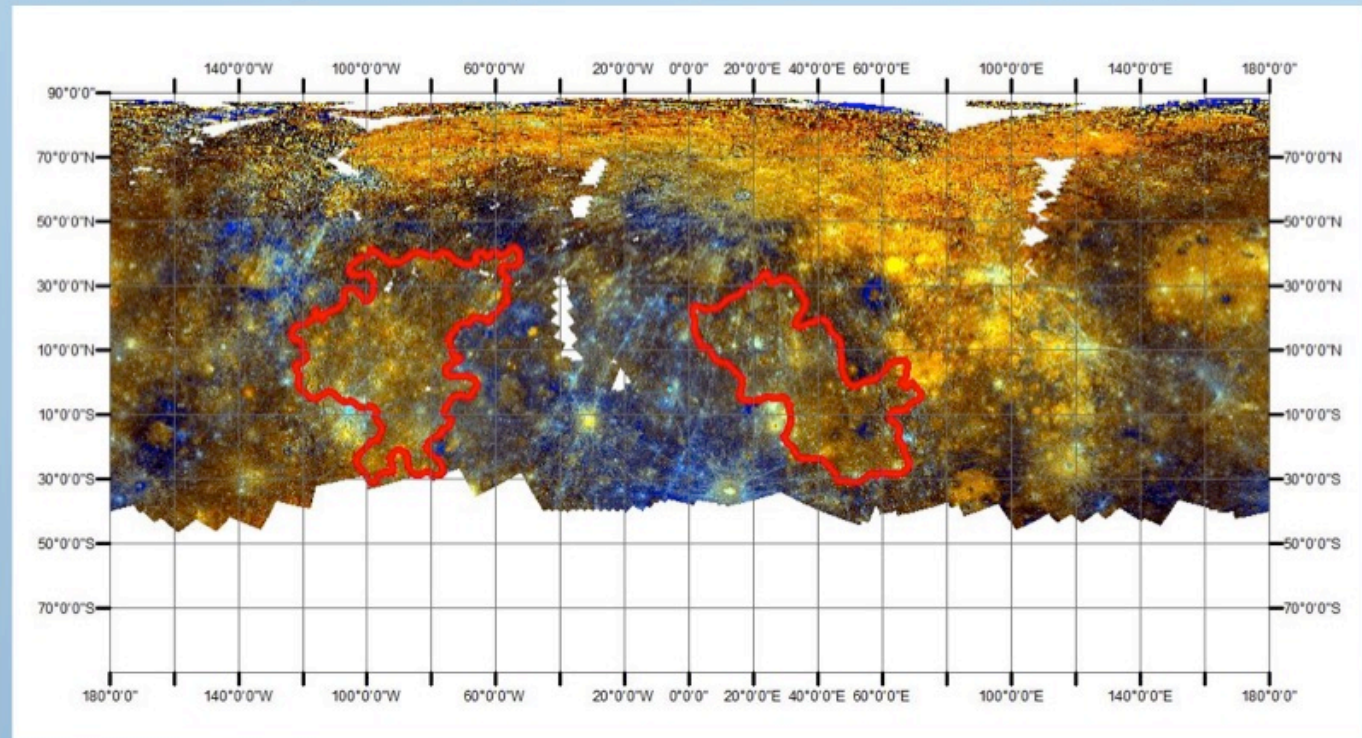


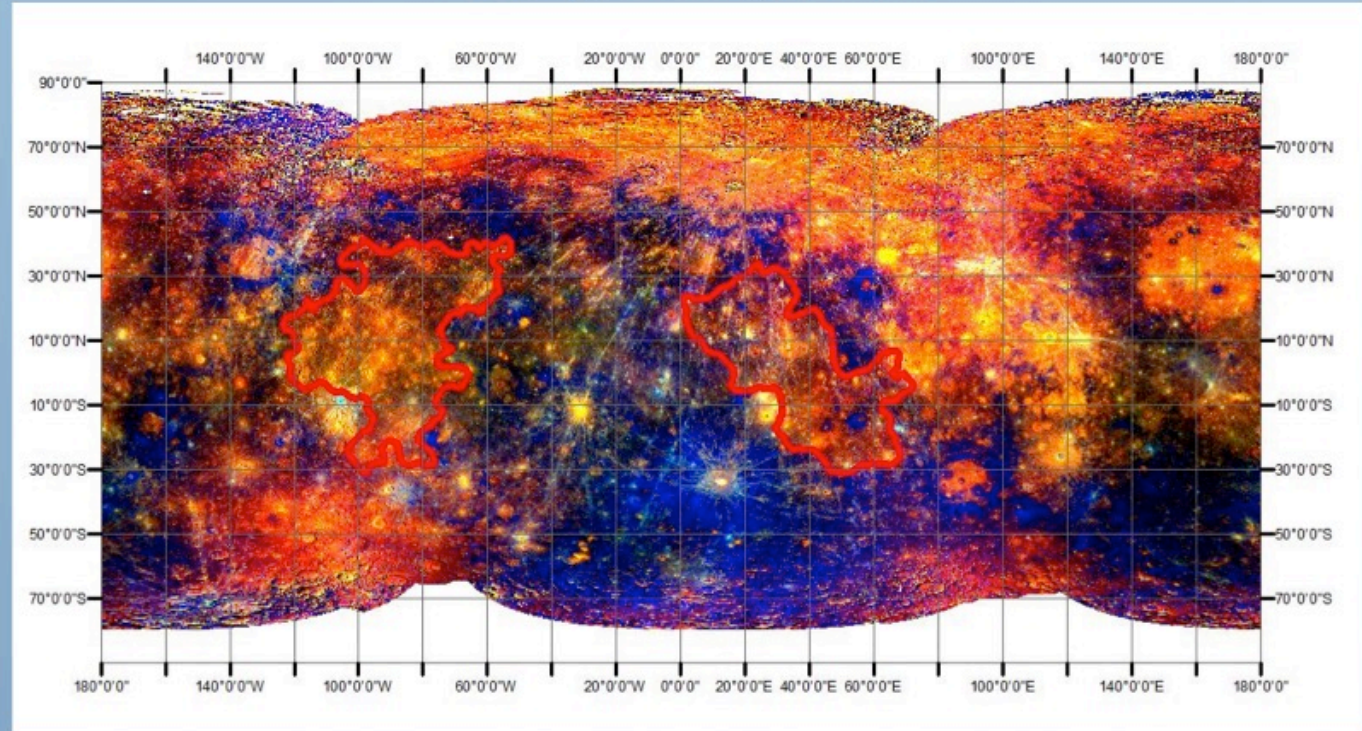
A Method for Studying Planetary Stratigraphy using ArcMap

Author: Andrew Graber

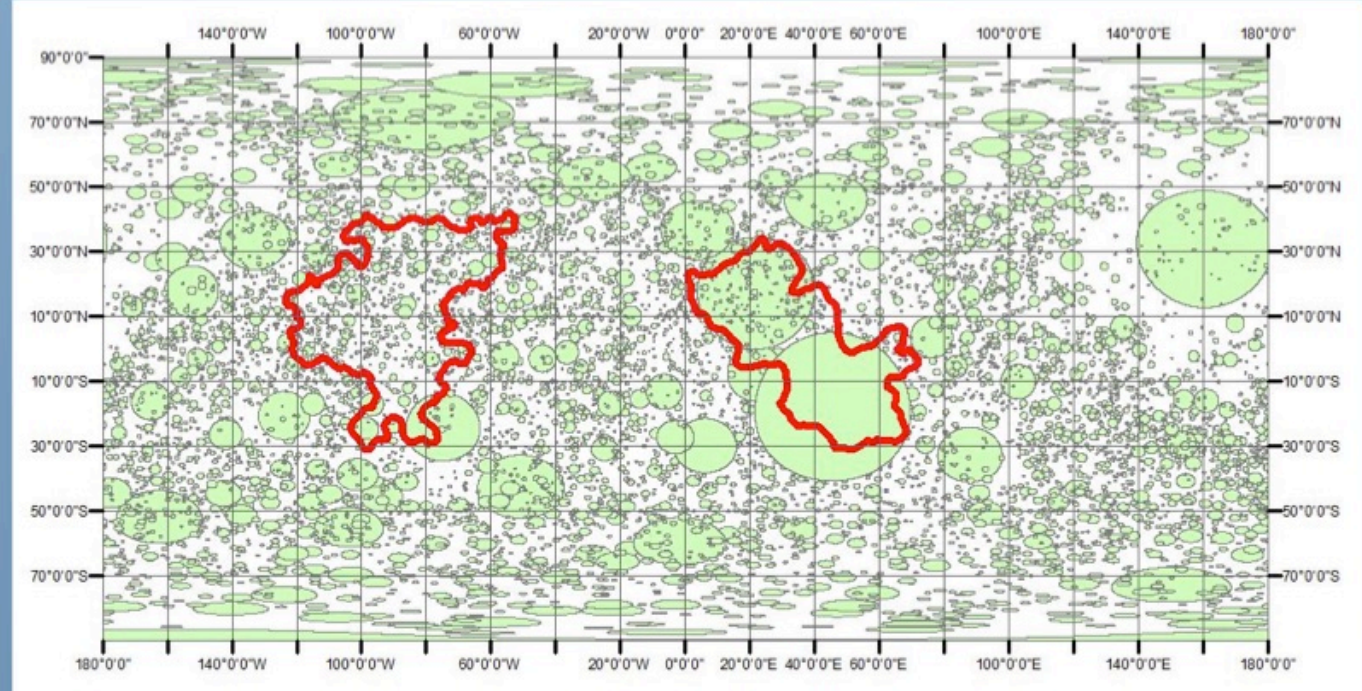
3-Color global imagery mosaic (incomplete at time of project)



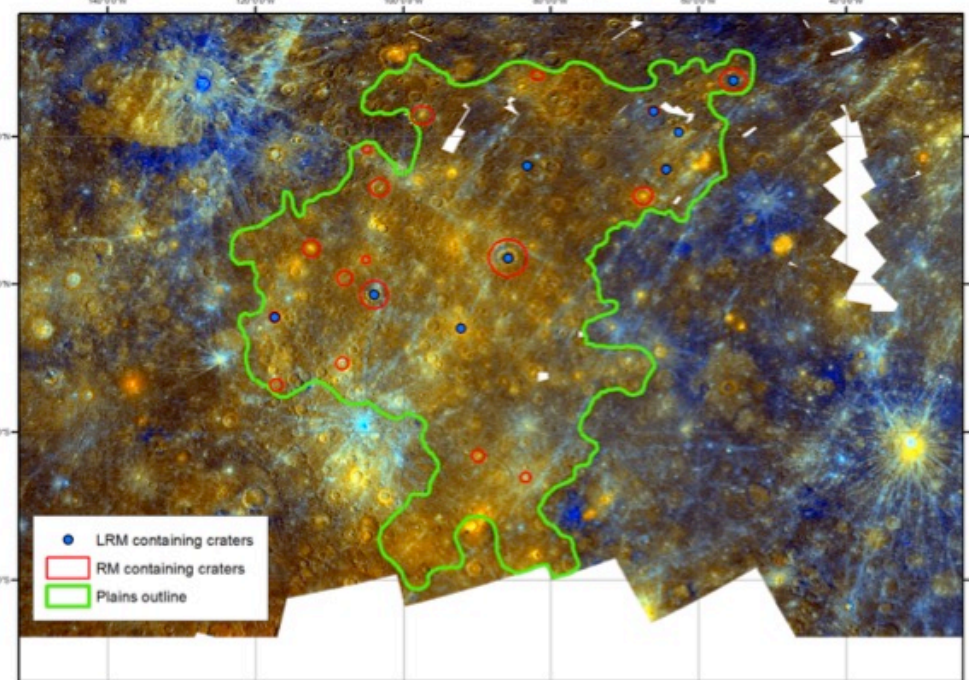
8-Color global imagery mosaic



Global Crater database (shapefile)



Craters of Interest, Western plains area



Introduction:

- A GIS class project
- Use ArcMap to interpret the subsurface stratigraphy of Mercury
- Apply methods of Ernst et al. 2010 using craters as windows to the subsurface

Background:

- Impact craters expose subsurface layers (Ernst 2010)
- Larger diameter craters (20-40km) can excavate or expose deeper units
- Three main stratigraphic units on Mercury: Crust, Low Reflectance Material (LRM), Red material (RM)
- Maximum excavation and melting depths can estimate the depth to material

Acknowledgements:

Jeff Leeburn,
Dr. Jim Clark
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Mallory Kinzyk
Dr. Brett Denevi
Dr. Carolyn Ernst
-JHAPL

Data:

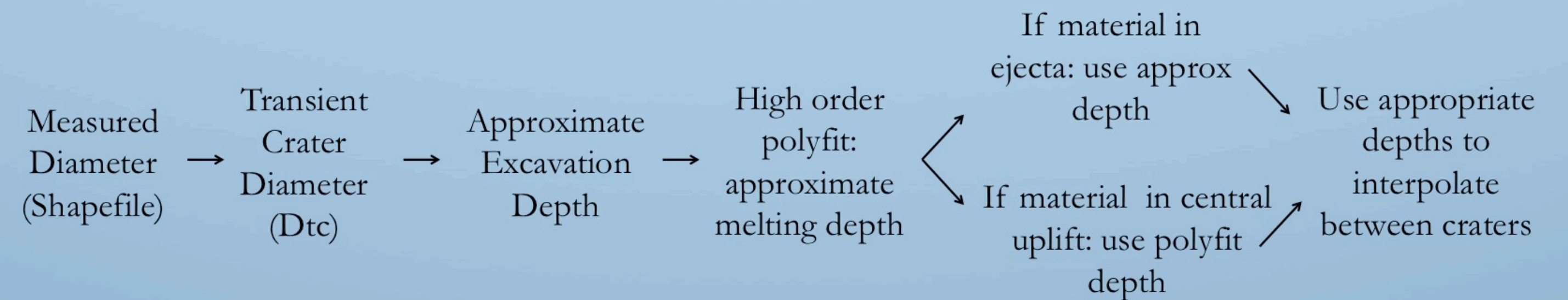
- Global MESSENGER imagery of Mercury and crater database provided by JHAPL
- 3-Color mosaic used
- Different reflectances can represent different lithologies
 - Blue (LRM)
 - Red (RM)
 - Brown (Crust)
 - Grey/Light blue (ejecta)
- Two intercrater plains chosen for this study

Classifying the imagery:

- Set stretch and statistic settings for proper false color
- Maximum likelihood supervised classification (5 training samples for each of 4 material categories)
- Choose craters of interest which expose materials of interest
- Confirms visual inspection

Calculations:

- Given crater diameter (known from JHAPL Mercury crater database shapefile): we calculate the transient crater diameter (Dtc) for craters of interest
 - Assuming planet dependent constants (surface gravitation, speed of impact, density of impactor and crustal rocks)
- Dtc used to estimate the crater excavation depth
- To calculate max melting depth, we use a high order polynomial fit (provided by Dr. Ernst) to summarize the necessary impact calculations: including quantities like entropy, energy, and pressure



Interpolation of estimated depth surfaces:

- Select depth to material crater to crater
- Use depths to interpolate a surface for each material
- Two methods (built-in tools in spatial analyst)
 - Spline
 - Kriging
- Input: point values
- Outputs surface raster

Conclusions:

- Maps that approximates the minimum upper boundary depth for each material with a surface
- These are preliminary results: more processing power and data-points could increase scale and accuracy of this technique

